



COLORADO JUDICIAL LEARNING CENTER: EXHIBIT SUMMARIES

Intro Film

This fast-paced, fun-filled introductory film uses pop culture movie clips, animation, 3D graphics and a savvy narrator to show Jade, a teenage girl, the difference between the Rule of Man and the Rule of Law. Put another way, what would society look like without an impartial Judiciary? **Duration:** Five minutes.

Assembling the Rule of Law

The goal of this artful three-level game is for the visitor to visualize and increase their understanding of the Rule of Law by connecting the correct principles together, forming the four Pillars of the Rule of Law. Visitors may work alone or collaborate with other visitors to connect the appropriate Rule of Law to corresponding Pillars. Players match descriptive images to color-coded columns, or discard untrue legal statements. **Duration:** Three to ten minutes.

The Constitution

The Constitution animated wall continues the experience of the Assembling the Rule of Law interactive. It shows how key ideas and concepts behind the Rule of Law were incorporated into the writing of the Constitution. Large headings announce the key concepts from the Rule of Law, which are joined by words found in the United States Constitution. A third layer of contemporary language appears below the original language, helping to explain the meaning of the Constitution. **Duration:** Seven minutes.

Hear from a Judge

In this exhibit, the visitor listens to the personal stories of Colorado judges. Visitors can choose from twelve different justices and judges from a variety of locations around the state. Each judge tells a unique story broken into smaller topics. Generally, the interactive covers four themes: Community and Challenges, Becoming a Judge, The Rule of Law, and Children and Education. **Duration:** Two to three minutes per video (12 videos total).

Our Colorado Map

Visitors learn the key information about Colorado court districts by exploring an interactive map of Colorado on a simple and intuitive touch screen interface. The map of Colorado is divided into the following jurisdictions: Counties, Districts, Water Divisions, and Tribal lands. **Duration:** Two to five minutes per county (64 counties total).

Path of Resolution

Visitors learn how cases travel through the court system by selecting from a variety of case types. Each case allows the visitor to drag a case icon forward along a path that leads up through the court system. At each step on the path, the sculpture of the corresponding court lights up and written and spoken narrative explains the function of that court within the context of the selected case. Once the case has been completed, visitors may also drag the icon backwards to review steps or select another case icon to explore a different path through the courts. **Duration:** Two minutes per case (nine cases total).

Find the Law That Applies

Visitors learn about four different sources of law (U.S. Constitution, Colorado Statutes, Previous Case Rulings, and Court Rules) through one of three cases. Each case is introduced with an animation describing the case and the ultimate decision to be made based on the results of consulting the law. Three specific questions relating to each different source of law are presented to the visitor, and a tablet representing the appropriate source of law comes to life for the visitor to select from three potentially relevant passages. Once the visitor has found the passage relevant to each question, he/she makes a decision based on the information gathered. Each case concludes with an animation that reveals the correct answer to the question and explains the details of the law that support that answer. **Duration:** Two to four minutes per case (three cases total).

Judicial Milestones

Interactive touch screen stations allow visitors to explore in detail the judicial milestones present on the adjacent exhibit wall. The layout of the interactive menu mimics the physical wall, so that visitors can easily access more information about any of the 25 judicial milestones presented on the wall. In total, the interactive interprets 91 historical events into 12 searchable categories. **Duration:** One to three minutes per milestone.

Make the Case

Visitors take on the roles of the prosecutor, the defense counsel, and the jury in a criminal court case. The case follows the process from the lawyers' opening statements through the verdict as Ms. Hand is accused of stealing gloves from Ski Outlet. Each lawyer has the opportunity to ask questions of Mr. Green, the owner of Ski Outlet, and Ms. Hand herself while the jury listens to testimony and evaluates the evidence. Lawyers can object to any question and customize their closing arguments to try to sway the jurors whom ultimately hold the power to reach a verdict. **Duration:** Ten to fifteen minutes.

You Be the Judge

In this exhibit the visitor assumes the role of an appellate judge in a court case and learns the intricacies of a judge's responsibilities and decisions. The interactive contains four different court cases; two involving discretion within the law, and two involving interpretation of the law. Originally shot video footage of a real Colorado judge provides an introduction to each court case, and graphic animations of key case details guide the visitor through the case. The visitor is ultimately prompted to make a decision as the judge of the case, after being provided the many factors that judges must consider to make their decisions. Once a decision has been made, visitors see the rulings of other visitors and have the option to email the results of the case. **Duration:** Five to seven minutes per case (four cases total).